

Riga Open 2016

(2.-4.09.2016.)

Schedule of Play

Groups

A	B	C
1	2	3
6	5	4
7	8	9
12	11	10



21st August 2015

Time	Draw	Sheet A		Sheet B	
8.00	1	1	v	12	6 v 7
10.45	2	8	v	5	11 v 2
13.30	3	3	v	10	9 v 4
16.15	4	12	v	6	7 v 1
19.00	5	2	v	8	5 v 11
21.45	6	9	v	3	4 v 10

22nd August 2015

Time	Draw	Sheet A		Sheet B	
8.00	7	6	v	1	12 v 7
10.45	8	8	v	11	2 v 5
13.30	9	10	v	9	3 v 4
16.15	10	9 rank	v	12 rank	10 rank v 11 rank
19.00	11	5 rank	v	8 rank	6 rank v 7 rank
21.45	12	1 rank	v	4 rank	2 rank v 3 rank

23rd August 2015

Time	Draw	Sheet A		Sheet B	
8.30	13	9th place game		11th place game	
11.15	14	5th place game		7th place game	
14.00	15	Final		Bronze game	

All games are played by WCF rules (4 guard rule).

Max 8 ends + extra ends. Time limit: 1 hour 35 minutes after which running end should be finished and one more end is played. Extra ends are played without time limit.

Time in the schedule means time when the first practice is started. Each team has 5 minutes for the practice, then two LSD shots should be done to decide hammer in the round robin games and to decide rankings after group stage.

In the group stage before each game there is a coin toss to decide which team will start practice first. Team listed first plays with the dark (red) stones.

After group stage teams are ranked in the group by:

- wins/losses
- mutual games
- average LSD in all group stage games

Before play-off games all teams are ranked by place in the group and average LSD. Group winners are ranked as 1st, 2nd and 3rd, depending on the LSD, second places as 4th, 5th, 6th etc. In the play-off games team ranked higher gets hammer in the first end (and start practice first), opponents can choose color of the stones.